

# Building a Graph Database on Historical Charters in *Neo4j*

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Mario Hinderhofer  
Advanced Software Practical  
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# Outline

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## Motivation

## Neo4j and Graph Databases

- Cypher Query Language

## Implementation

- First ER Model
- Major Changes
- Current Model
- Difficulties

## Outlook

# Motivation

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## Our goal is to:

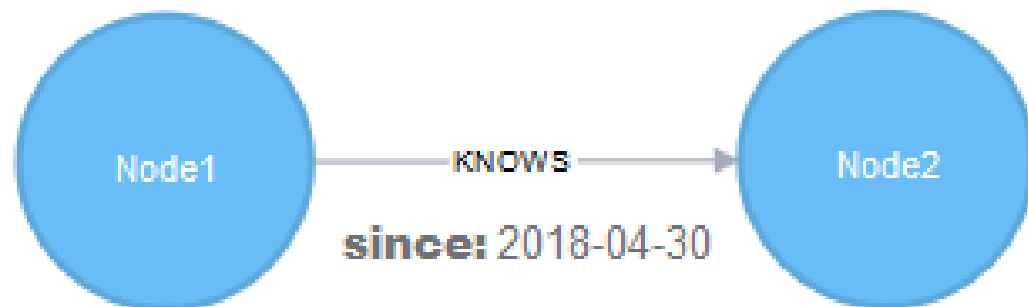
- Link data that's already existing in the charters
- Gather reliable (hand-sourced) information on the relations of persons

## Neo4j allows us to:

- Put the focus on the relations between all our entities
- Get a better understanding of the connections and thereby power/influence the Focus Group had

# Neo4j and Graph Databases

- Nodes, (directional) Edges and Attributes
- Relations (edges) are the main focus
- Visualization is a core feature
- Flexibility: Adding new data and changing the structure is no problem
  - Models don't have to be done ahead of time
- Substantially faster than relational databases for highly connected data



# Cypher Query Language

## Structured after SQL

- **SELECT** col **FROM** table **WHERE** ... **AND** ...
- **MATCH** (p:PERSON) **WHERE** ... **AND** ... **RETURN**

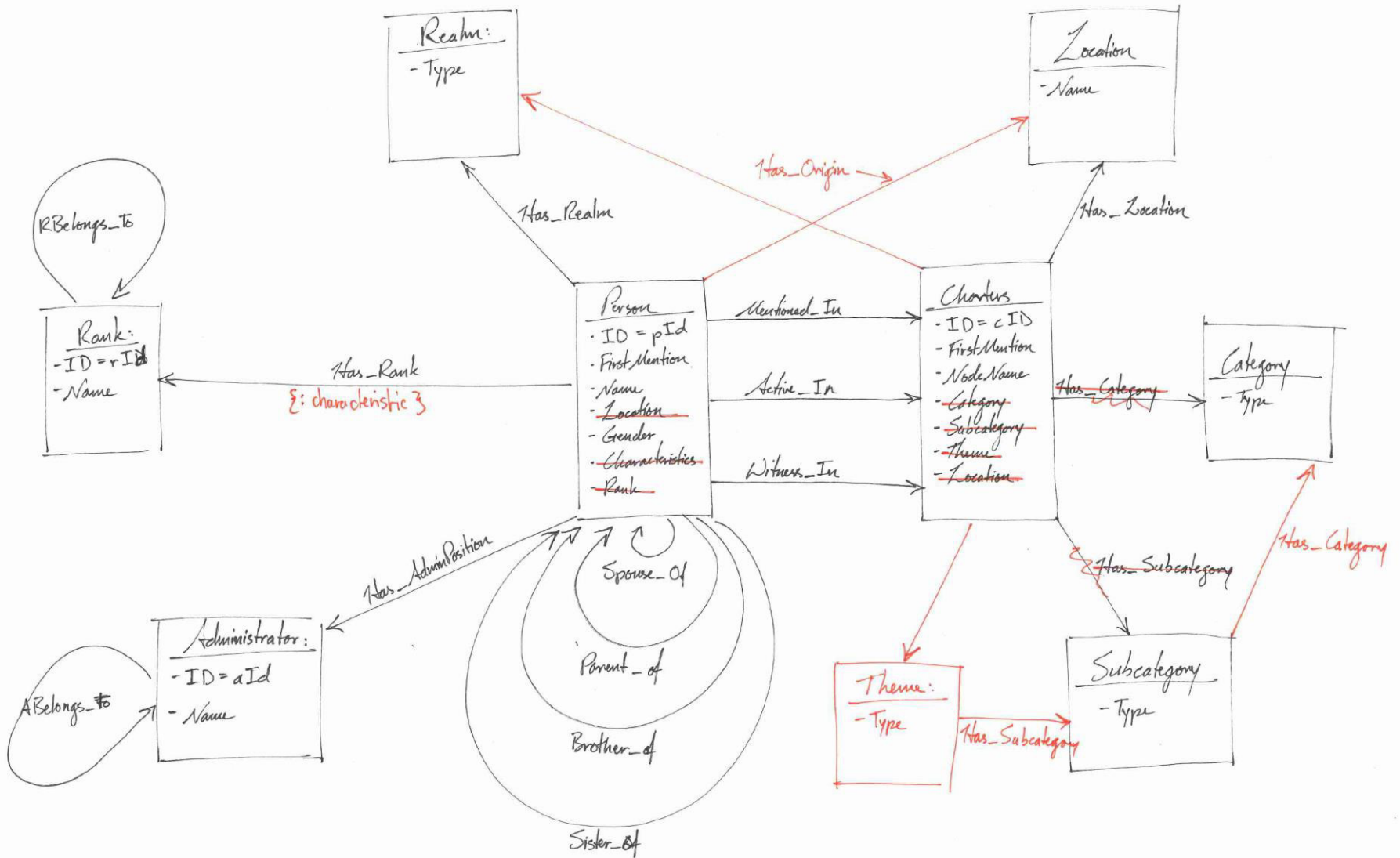
## Aimed to be easy to use for anyone

- (p:Person)-[:HAS\_LOCATION]->(loc:Location)

## Example Query:

```
MATCH (p:Person), (r:Rank)
WHERE r.name = "Emperor"
AND (p)-[:HAS_RANK]->(r)
RETURN p;
```

# First ER Model Iteration



# First Iteration: Design issues

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**Nodes and attributes were used the same way**

**Some data was duplicated**

- Increased risk of errors/typos

**Complicated queries**

- Spouse\_Of, Parent\_Of, ...
- Mentioned\_In, Active\_In, Witness\_In
- Charters → Theme → Subcategory → Category

**Data was split into persons and charters**

# First Iteration: Missing information

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## Information captured was too generic

- Person P was active in Charter C
  - What was the charter about? What role did he have?
- Database on its own only showed basic relations
  - More precise information had to be looked up in charters
- Charters might contain more information
  - A charter often contains more than one event

## No representation of the buildings/sites of interest other than locations



# Major Changes

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**Some “property nodes” have become attributes**

**Focus Group has been defined**

- Persons have an attribute focusGroup: {yes, no}
  - Focus Group persons have more detailed relations
- Points of interest have been defined as buildings that can be active in events

**Persons have appearances**

**Important charters are split into events**

- Events have sites and topics

# Why do we need a Focus Group?

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**Extracting all data from 1431 persons in 161 charters is out of scope, however**

- Without detailed information we're not able to draw any conclusions
- A lot of the data is only indirectly relevant for us

**Our Focus Group allows us to add additional data to persons of interest and acts as a filter for queries**

**It includes persons that are strongly connected to the case studies (especially families of Ministerialis)**

# Appearance

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**Allows us to store data on a person in relation to a charter/event**

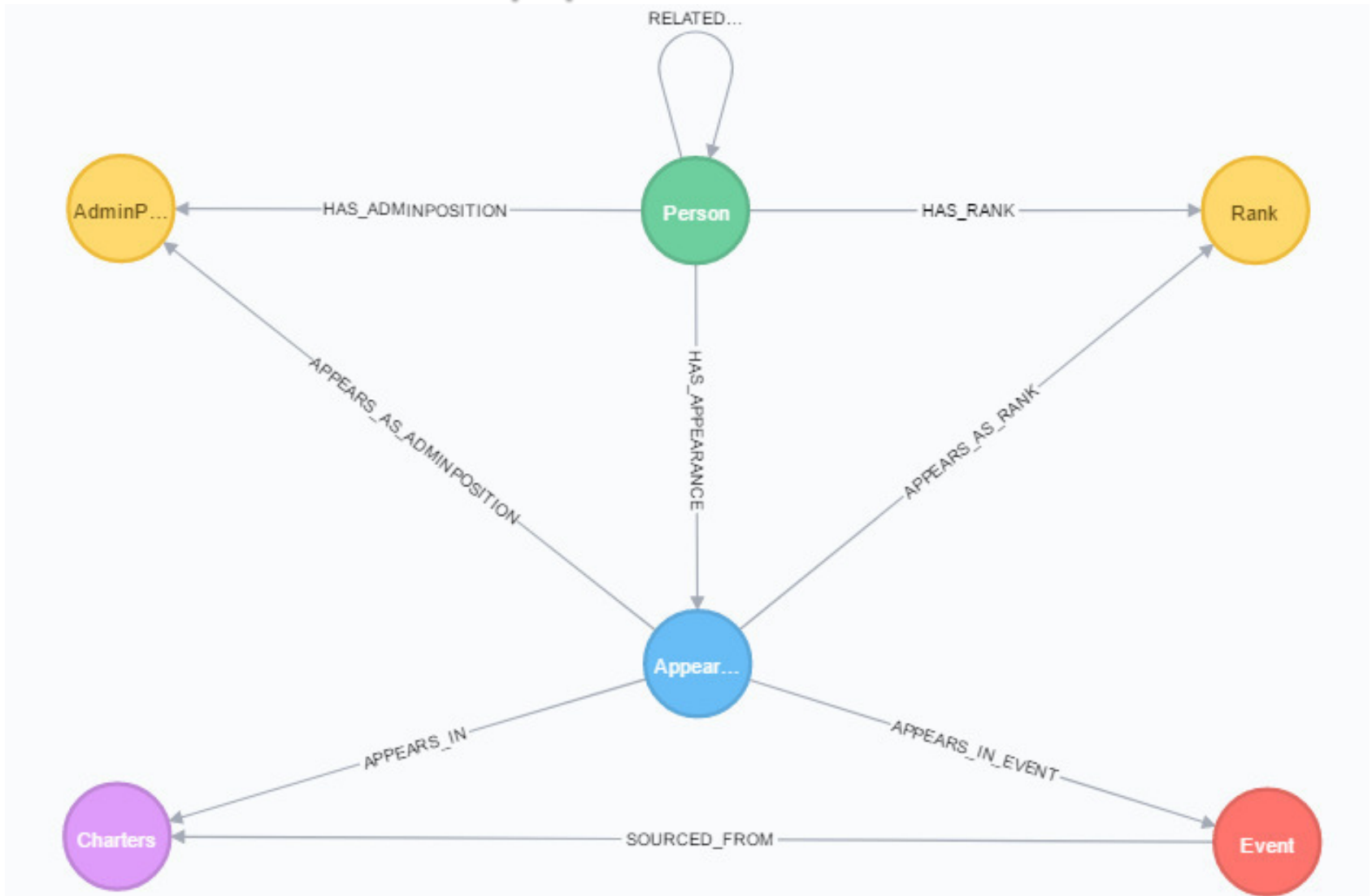
- e.g. ranks might change between charters

**Persons can have several appearances per charter with different roles**

**Every person has appearances, but:**

- Extensive data is only available for the Focus Group

# Appearance



# Events in Charters

## Persons and Buildings of Focus Group have detailed relations to Events

- Role: Giver, Recipient, Confirmer, ...
- Amount: 10 Heller
- Type: e.g. Confirmation

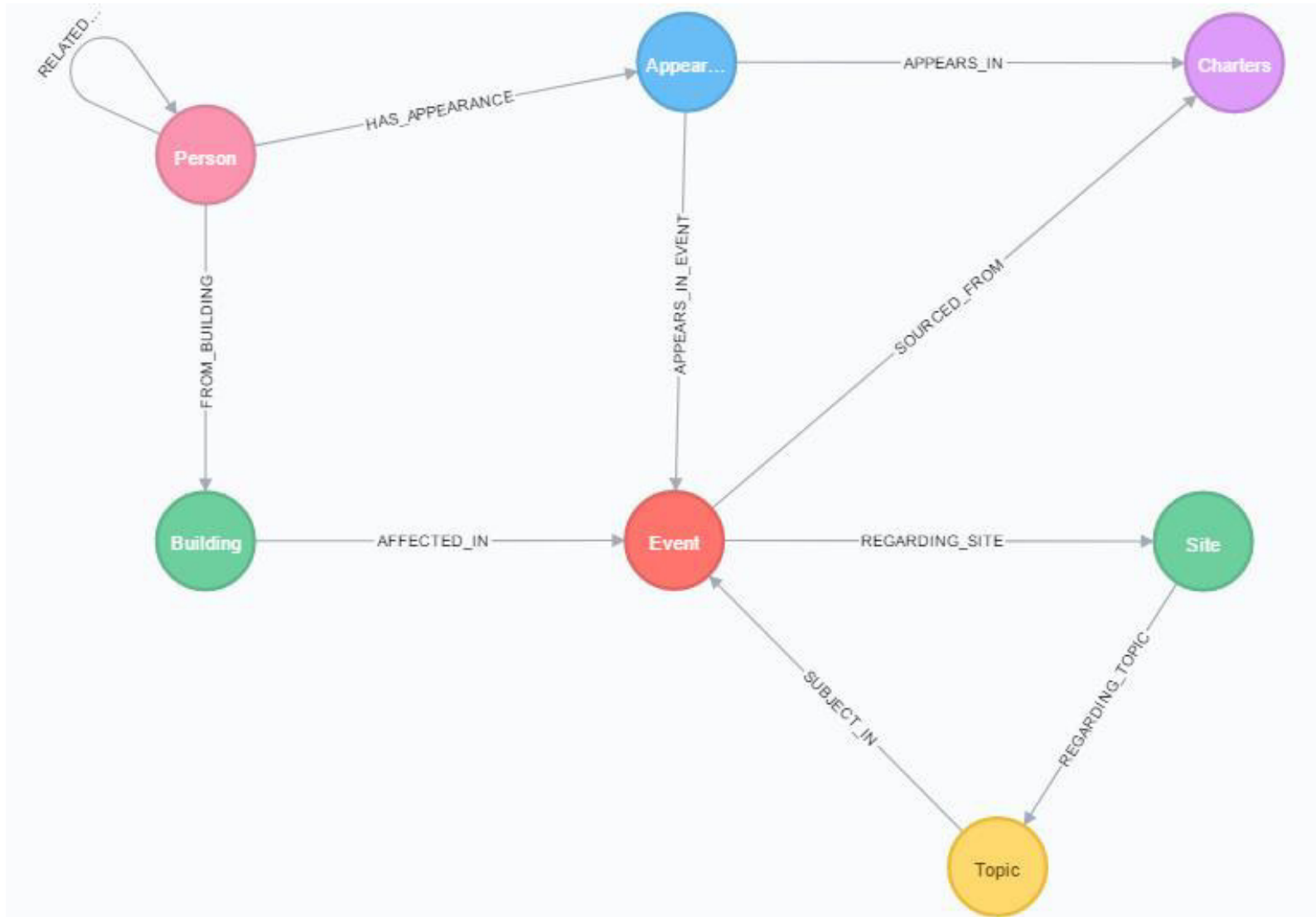
## Sites allow us to see who owns what and when

- e.g. fields around Lampertsmühle

## Topics

- In how many sales was Person P involved?
- How often has Site S been sold?

# Events in Charters



# Events in Charters

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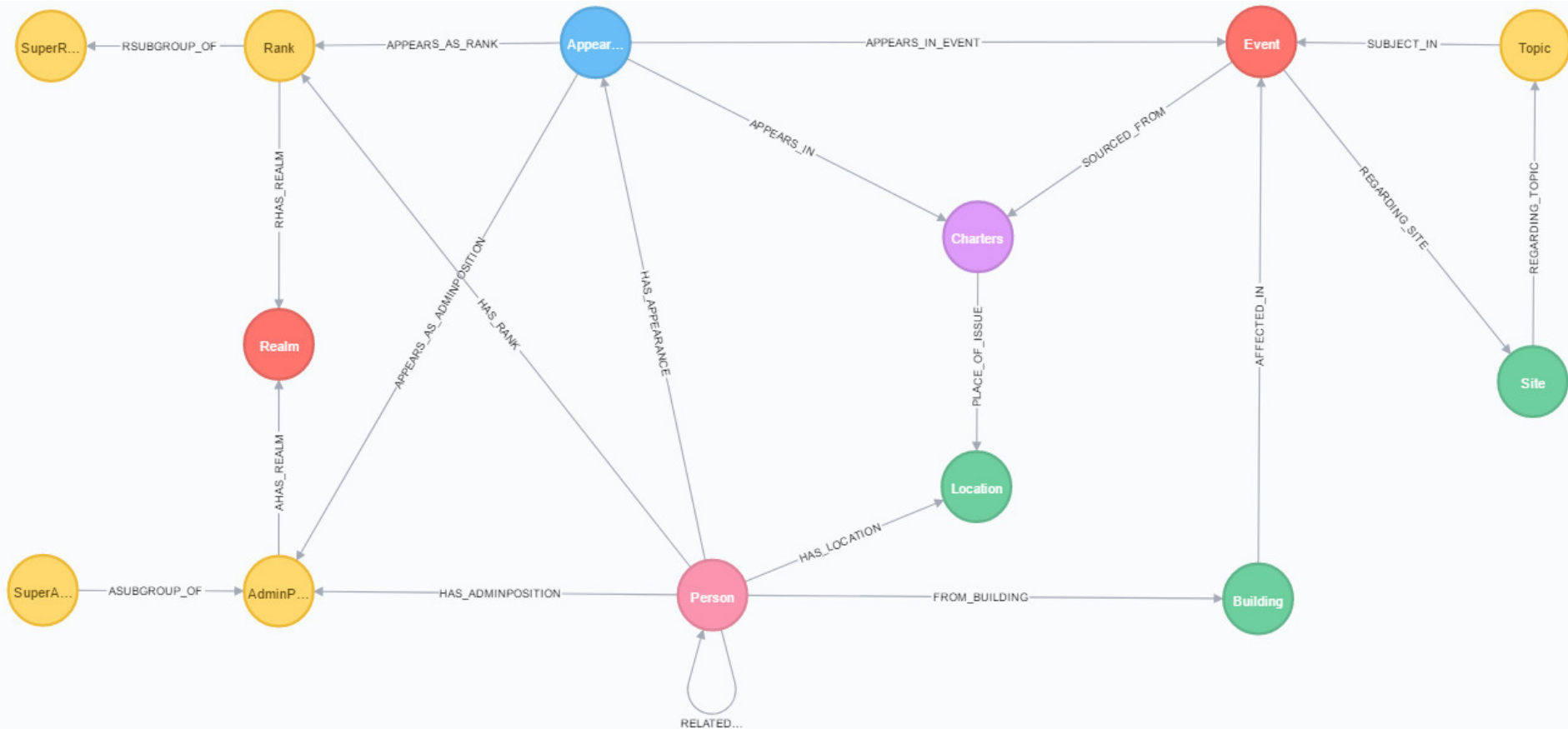
## Events are important because they

- give us the most detailed information
- Allow us to track who did what with which person or building
- Can give us information about the six case studies and their surroundings

## Topics

- Enable us to filter events more thoroughly in combination with the event type

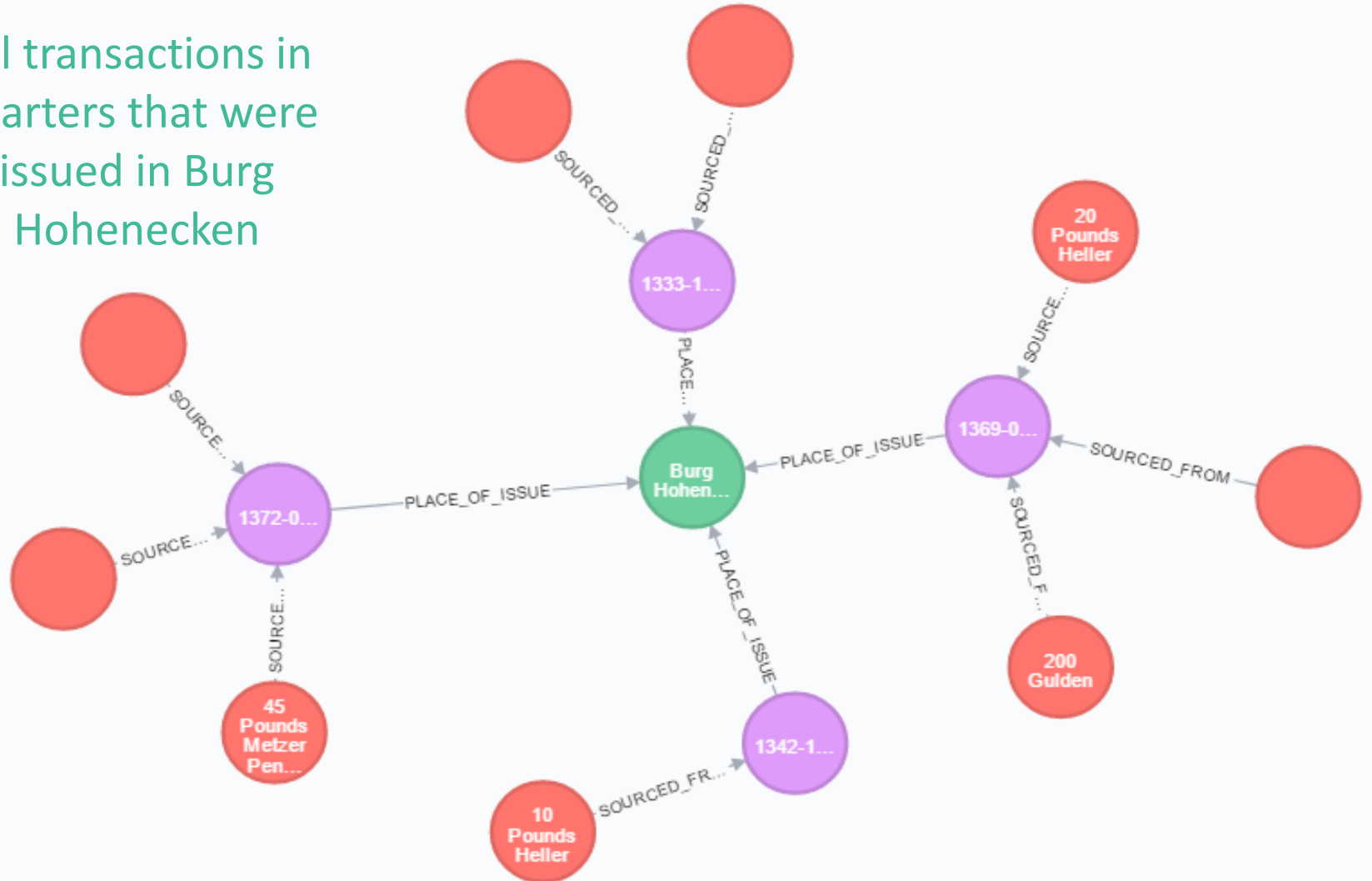
# Current Model





# Example Query

All transactions in  
charters that were  
issued in Burg  
Hohenecken



# Difficulties with Modelling

## Charters contain more data than we can afford to model

- Choosing the right cut-off is important

## Fitting the design to our questions / queries

- e.g. Focus Group vs. Non Focus Group, Location vs. Building

## Not all information in the model is equally important

## Getting a broader image of the focus groups without going out of scope

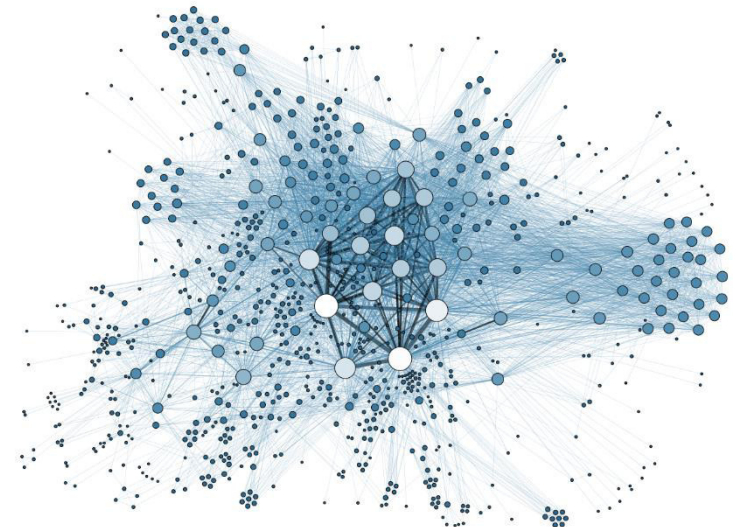
# Outlook

## Georeference the Location nodes in GIS

## Improve the Visualization

- *Neo4j* Browser doesn't allow for much customization
- Use *GEPHI* (visualization and network analysis software)

Combine the Neo4j network analysis with the GIS results in the Unity Game Engine



# Thank you for listening!

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**Supervisor: Dr. Susanne Krömker, IWR Heidelberg**

**Partner: Aaron Pattee**

**Contact:**

**Mario Hinderhofer**

**[mariohinderhofer@gmail.com](mailto:mariohinderhofer@gmail.com)**